



TOWN OF SOUTHBRIDGE

TRUSTEE SOLDIERS, SAILORS, MARINES, AND AIRMEN MEMORIALS BOARD

Thursday, January 21, 2020 – 6:00 PM

REMOTELY

Chairman announcement

Pursuant to Governor Baker's March 12, 2020 Order Suspending Certain Provisions of the Open Meeting Law, G.L. c. JOA, §18, and the Governor's March 15, 2020 Order imposing strict limitations on the number of people that may gather in one place, this meeting of the Trustees Soldiers, Sailors, Marines, and Airmen Memorials Board is being conducted remotely. No in-person attendance of members of the public will be permitted, but every effort will be made to ensure that the public can adequately access the proceedings as provided for in the Order. Despite our best efforts, we are not at this time able to provide for real-time access, and we will post a record of this meeting on the /town's website as soon as we are able.

A ROLL CALL VOTE IS REQUIRED FOR ALL VOTES TAKEN UNDER THIS ORDER

AGENDA

Start Time

1. Roll Call

In attendance: Wendy Tracy Jim,

2. Approve minutes of Dec 16, 2020 meeting Not done Secretary absent.
3. Discuss remodeling of Dresser Memorial Park (this will be an ongoing point)

Research deeds of land of monuments that need to move.

4. Discuss Pictures of Monuments, update inventory of monuments in town, getting them ready for Town web page. Is there a way to make an interactive map with information and picture?? Pictures and a small write up for each is ready to give to the Town Hall and find out how to display Them.
5. Member/Citizen Comments
Are the Monuments on town insurance, Jim provided pictures to Dave Adams to get them to town hall to make sure they are on Town insurance policy.
6. Next Meeting Date 24 Feb 2021
7. Adjourn 18:52

Please join my meeting from your computer, tablet or smartphone.

<https://global.gotomeeting.com/join/450757581>

You can also dial in using your phone.

United States (Toll Free): [1 877 309 2073](tel:18773092073)

United States: [+1 \(646\) 749-3129](tel:+16467493129)

Access Code: 450-757-581